

# Quo vadis Linux?!?

The rise of new cloud O/S

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# Agenda

- Introduction
- The players
- And?
- Summary



# Me :-)

- Teacher of mathematics and physics
- PhD in experimental physics
- Started with Linux in 1996
- With Amadeus since 2006
- Before:
  - Linux/UNIX trainer
  - Solution Engineer in HPC and CAx environment
- Now: Architecture & Technical Governance



# Introduction

# Cloud and Cloud O/S

- Multiple definitions
- Cloud → here:
  - IaaS type
  - Scale out not up
  - API driven
- Cloud O/S → here:
  - Data Centre, not Desktop
  - Layer between 'hardware' and 'service'



# Cloud and Opensource

- ATM: Highly tight together
- Foundation and framework around
- New Business models
- Just the start ... not the end



# Opensource Cloud O/S

- Meeting previous requirements
  - Cloud
  - Cloud O/S
  - Source code available
- Cloud 2.0



# The players



# Selection

- Wide range of options/technologies/...
- Here:
  - Enterprise Linux' metric
  - Traditional approach to Linux
- Three candidates



# Approach

- History & facts
- Kernel (space)
- User-space
- Discussion
  - First thoughts
  - Second thoughts :-)
  - Maybe call to action



# CoreOS

# History & Facts

- Initial release: October 2013
- License: Apache 2.0
- Kernel: Monolithic
- Language: C/C++
- Platforms:
  - x86\_64: physical, virtual
  - ARM64: to come (unofficially images available)



# Kernel

- Vanilla based
- Lighter than Enterprise
- Quite recent



# User space

- No package management
  - Shadow /usr file system
  - Boot entries
- Small process footprint
- File system
  - Read-only /usr
  - Symlinks in /etc to /usr
- Containerize everything



# More on user space

- *etcd* & *fleet* ... and more
- Configuration
  - cloud-config concept
  - Part of boot process
- User:
  - Less is more
  - Authentication via ssh key only
  - Configuration read-only



# About *etcd*

- Written in Go
- Apache license 2.0
- Distributed key value store
- Cluster frame-work
- API: HTTP and JSON .. *etcdctl*
- Service/application discovery





# About *fleet*

- Written in Go
- Apache license 2.0
- Distributed init system
  - Foundation: *systemd*
  - Uses *etcd*
- API: *fleetctl* .... *ssh*
- Topology: CoreOS instance meta data



# Service/System/Application

- Business as usual
  - Language
  - Environment
  - Process
- See later ;-)



# Who is using CoreOS

- AeroFS
- Auth0
- Engine Yard
- Shoppify
- Several Cloud/hosting providers

OSv

# History & Facts

- Initial release: September 2013
- License: BSD-3
- Kernel: Monolithic
- Language: C++
- Platforms:
  - x86\_64: virtual only
  - ARM64: (still) to come



# Kernel

- Newly developed
- No physical hardware support
- Smallest possible layer
  - Run on hypervisor
  - Host application
  - E. g. no spinlocks
- Linux-ABIs in place

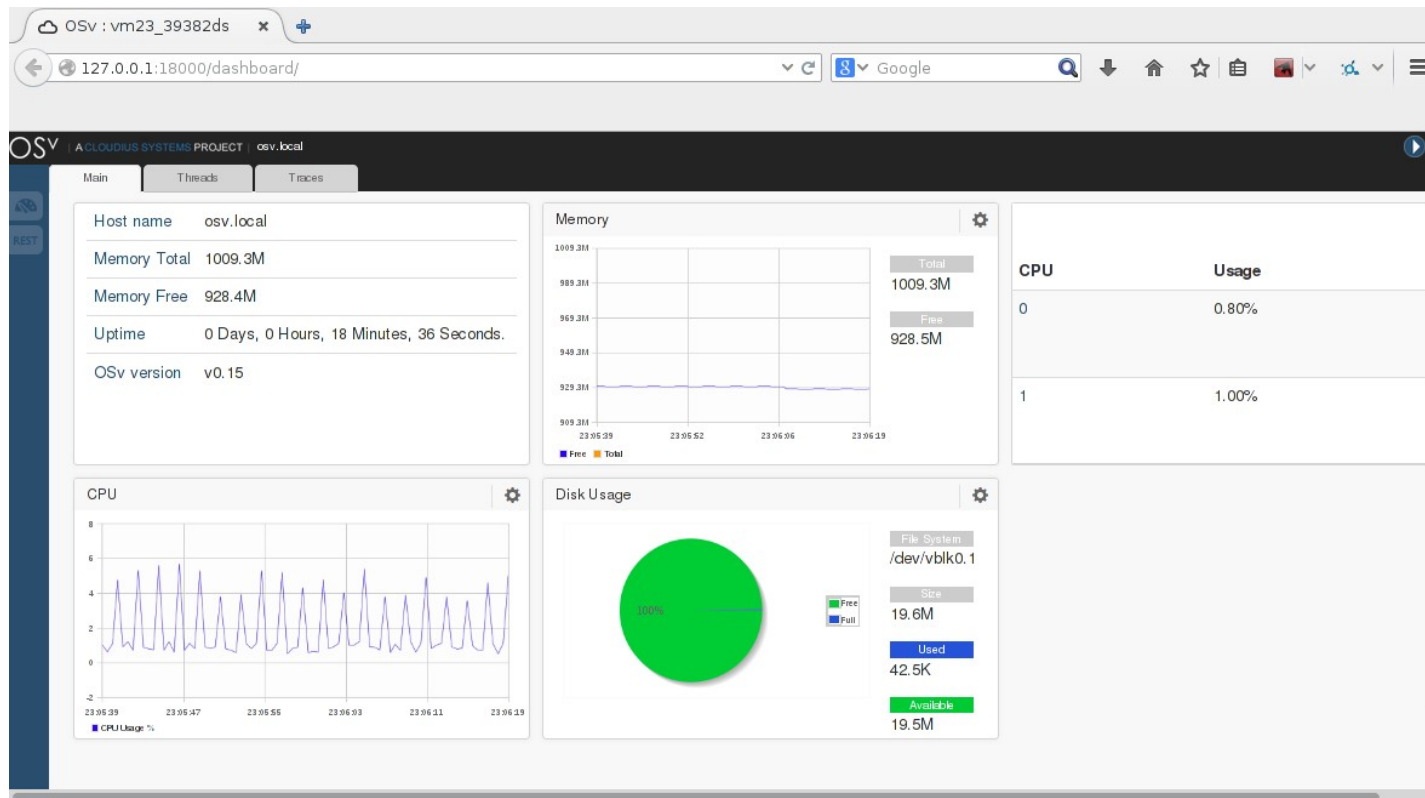


# User space

- Not existing!
- No user concept
- Single process only
  - Threads
  - Relocatable object code application
  - Missing: *fork()*, *vfork()*, *clone()*



# REST API/Dashboard





# Service/System/Application

- Source code
- Build environment
- OSv integration
  - Locally
    - *capstan* → *Capstanfile*
    - Download, build, run
  - Cloud-init



# 'Hello world'

```
udo@tron:~/capstan-ffg
$ ls
Capstanfile  hello.cc  Makefile
$
$ cat hello.cc
/*
 * Copyright (C) 2014 Cloudeius Systems, Ltd.
 *
 * This work is open source software, licensed under the terms of the
 * BSD license as described in the LICENSE file in the top-level directory.
 */

#include <iostream>

int main()
{
    std::cout << "Hallo FFG 2016!" << std::endl;
}
$
$ make
CXX hello.o
LINK hello.so
$
$ ~/bin/capstan run
Building capstan-ffg...
Uploading files...
1 / 1 [=====] 100.00 %
Created instance: capstan-ffg
OSv v0.16
eth0: 192.168.122.15
Hallo FFG 2016!
$ █
```

# Images Market Place

- Java (openJDK)
- Tomcat
- Memcached
- Redis
- Cassandra
- Kafka
- Netperf
- ... DIY



# Who is using OSv?

- Cloudeus Systems
  - CloudRouter
  - Opendaylight
- Research projects
- ???

# MirageOS

# History & Facts

- Initial release: December 2013
- License: ISC
- Kernel: N/A (Unikernel)
- Language: OCaml/OPAM
- Platforms:
  - x86\_64: virtual (Xen)
  - ARMv7+: virtual (Xen)



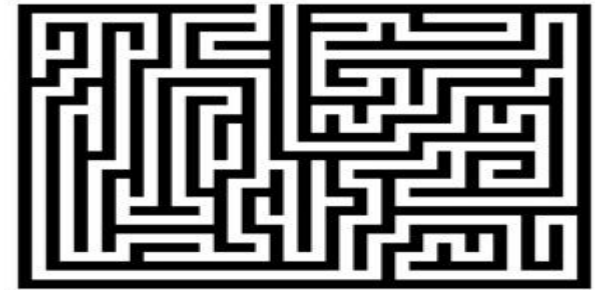
# Kernel

- N/A!
  - Library Operating System
  - Unikernel/targets
  - DIY for almost everything
- Written in OCamel
- Functions via libraries



# User space

- Not existing
- Actually ...  
... just the O/S Kernel





# Service/System/Application

- Lot of (pre-)thinking
  - Application
  - Kernel
- OCamel and OPAM
  - *unikernel.ml*
- Mirage Integration
  - *config.ml*
  - *mirage ....*



# 'Hello world'

```
root@testvm1:~/mirage-skeleton/ffg2016
$ cat unikernel.ml
open Lwt

module Main (C: V1_LWT.CONSOLE) = struct

  let start c =
    C.log c "Hallo FFG 2016!" ;
    return ()
  end
end
$
$ cat config.ml
open Mirage

let main = foreign "Unikernel.Main" (console @-> job)

let () =
  register "console" [
    main $ default_console
  ]
$
$ mirage configure --xen > config.log 2>&1
$
$ mirage depend > make.depend.log 2>&1
$
$ make > make.log 2>&1
$ ls console.xe console.xl mir-console.xen
console.xe console.xl mir-console.xen
$ █
```

# 'Kernel Libraries'

- Core
- Storage, e.g.
  - Block device
  - File system
- Network, e.g.
  - TCP/IP
  - HTTP
- Formats, e.g.
  - JSON



# Known/tested Use Case

- Webserver
- DNS
- Openflow Controller



# Who is using MirageOS?

- Research projects
- ???

Other

# More and more and more

- CirrOS
- JeOS
- Atomic, Snapper, Photon, ...
- DCOS
- ...
- SmartOS
- ZeroVM



And?



# General Thoughts

- Where and which?
- # of future paths
- Customer and business



# First Thoughts on CoreOS

- Least number/size changes
- 'Traditional' approach possible
  - Technically
  - Non-technically
- Check
  - Prerequisites
  - APIs



# Embrace CoreOS Features

- Review/rethink
  - User/Security
  - Application roll-out/-back
  - Data store
- Framework around
  - Systemd/Container
  - Service discovery



# First Thoughts on OSv

- More adaptation needed
- ~~'Traditional' approach~~
- Potential for code re-use



# Embrace OSv

- Single application!
- ELF shared object
- RUN in Kernel space
- Short/medium runtime
- Roll-out/-back on OSv instance level
- Data management



# First Thoughts on MirageOS

- Biggest changes
- ~~'Traditional' approach~~
- ~~Code re-use~~
- Almost nothing known left



# Embrace MirageOS

- Review Kernel needs
- Review coding language
- Test with UNIX target
- Application = Kernel
- Data Management



# Summary



# First 'Last' Thoughts

- Ufff!! ...Crystal ball?!?
- Potentially lot of work
  - Technically
  - Mindset/paradigm change
- Customer and business



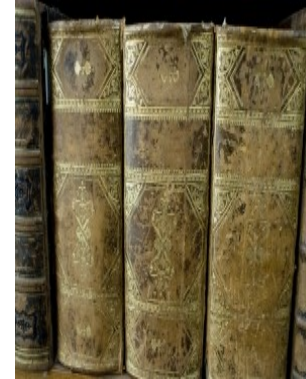
# Take Aways

- Focus shift
- At least reduction of O/S user-land
- Further paradigm shifts to come
- Today: multiple options
- Open your mind :-)



# References

- <http://coreos.com>
- <http://osv.io>
- <http://openmirage.org>



Thank you!

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The rise of new cloud O/S

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